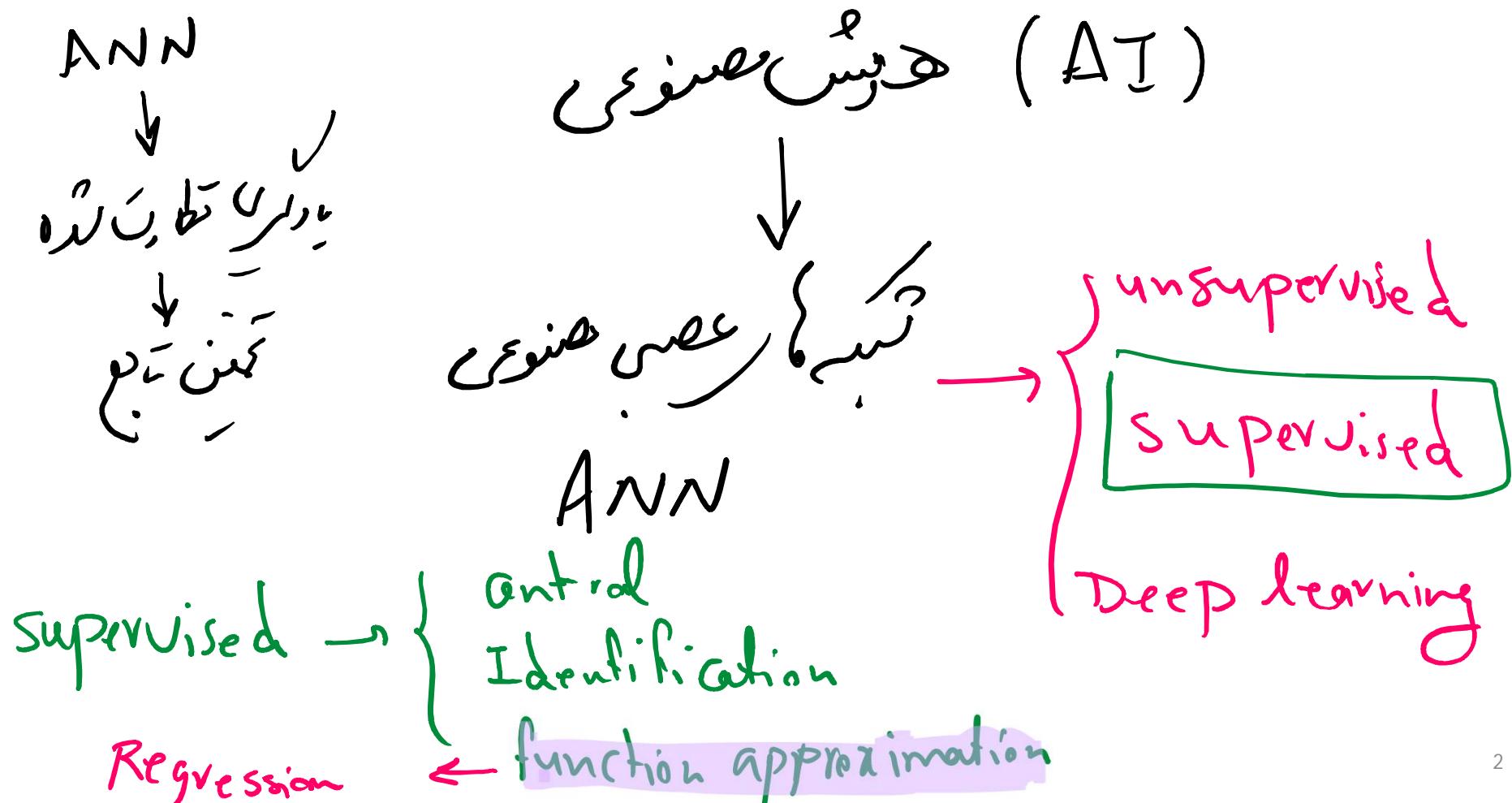


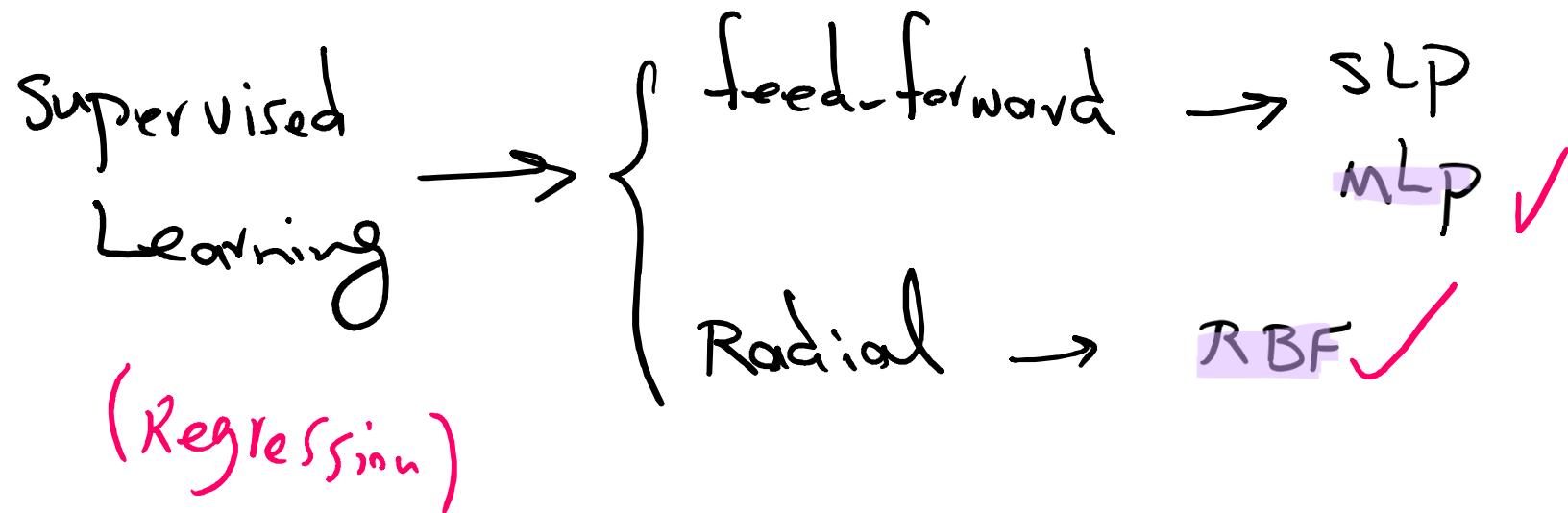


Artificial Neural Networks (#ANN)

Elias Mohajeri (MohajeriE@yahoo.com)

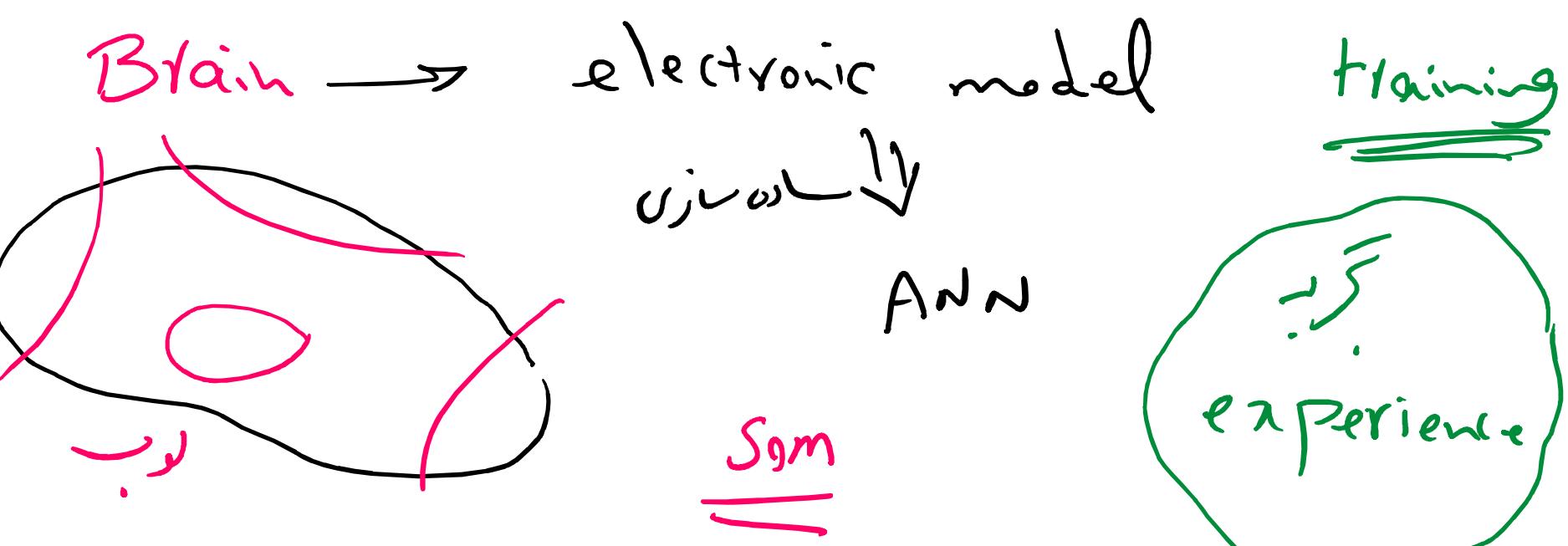
Aerospace academy 2023

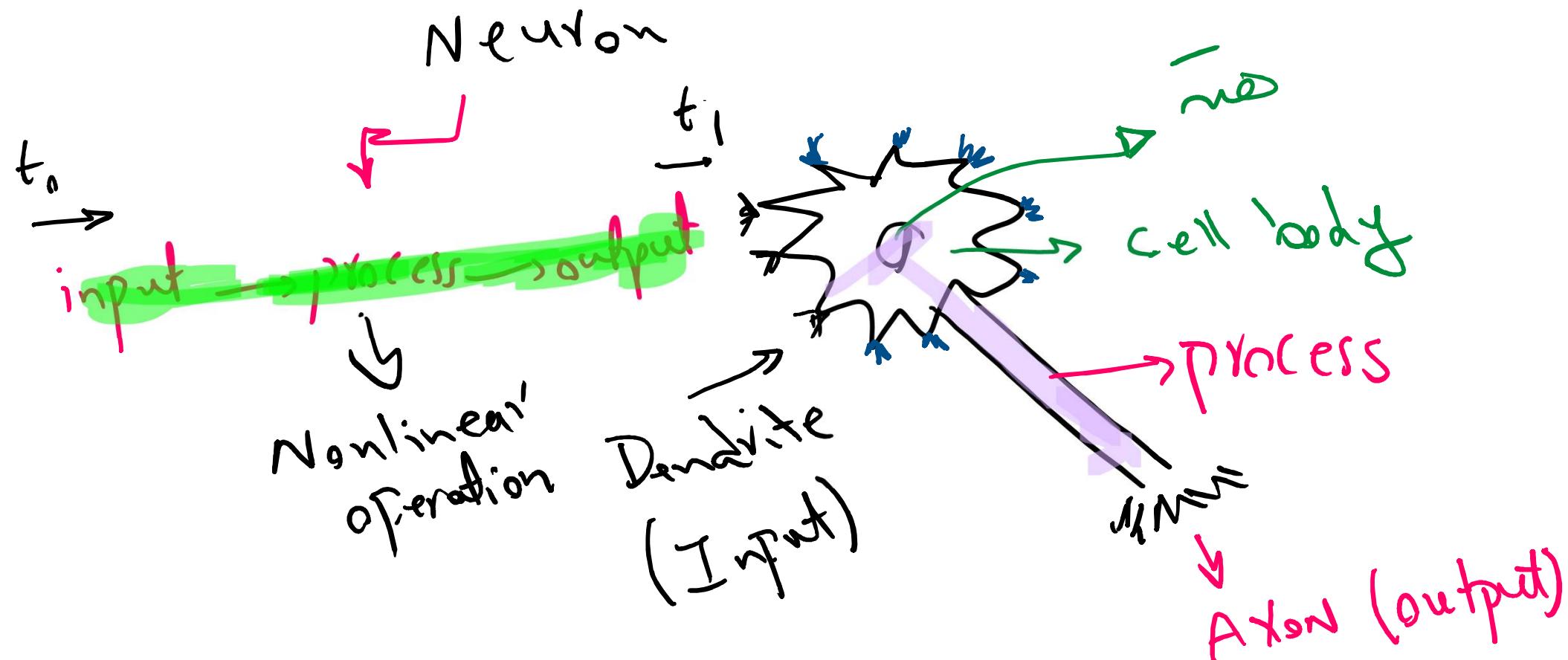






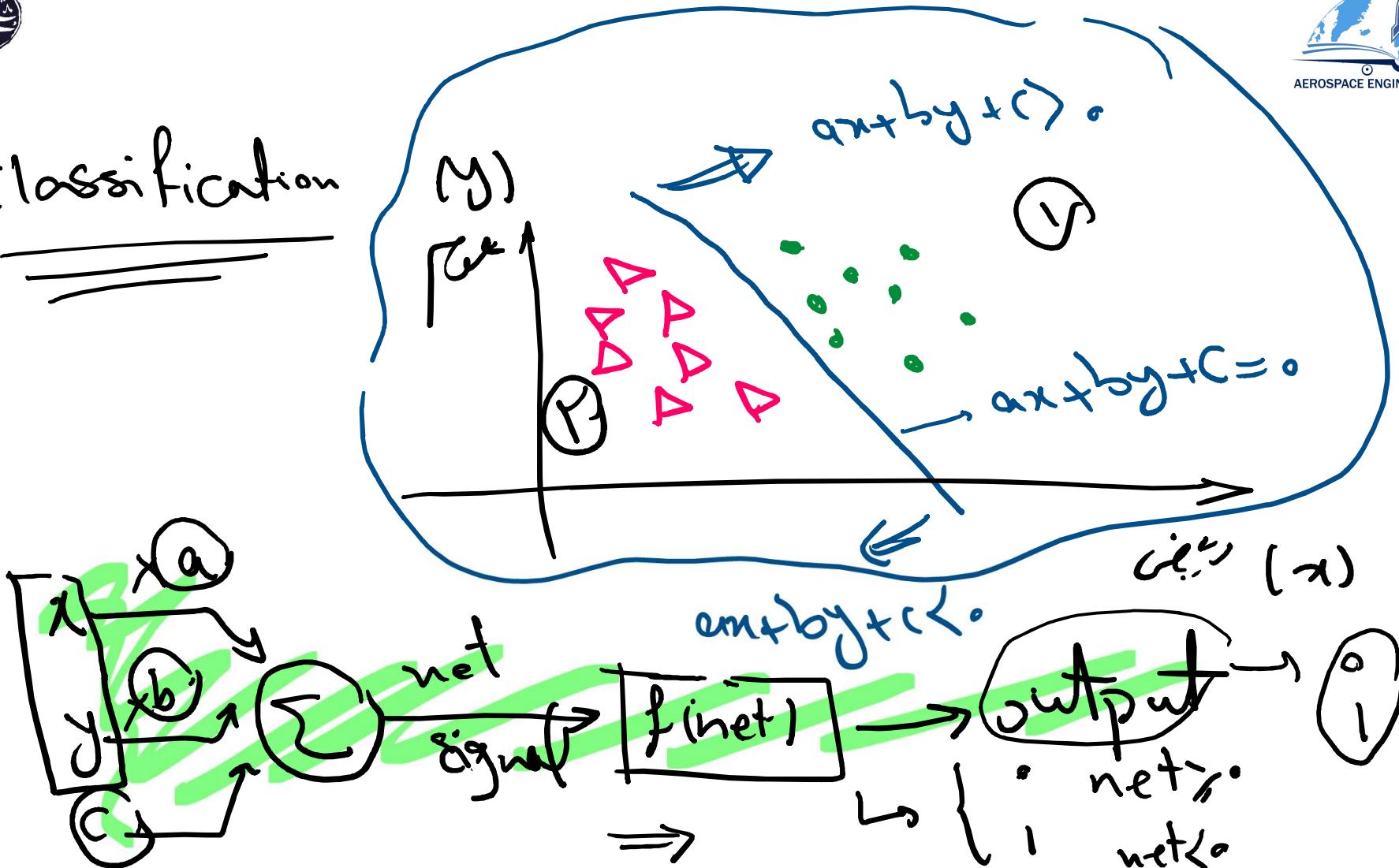
پیشگویی







Classification

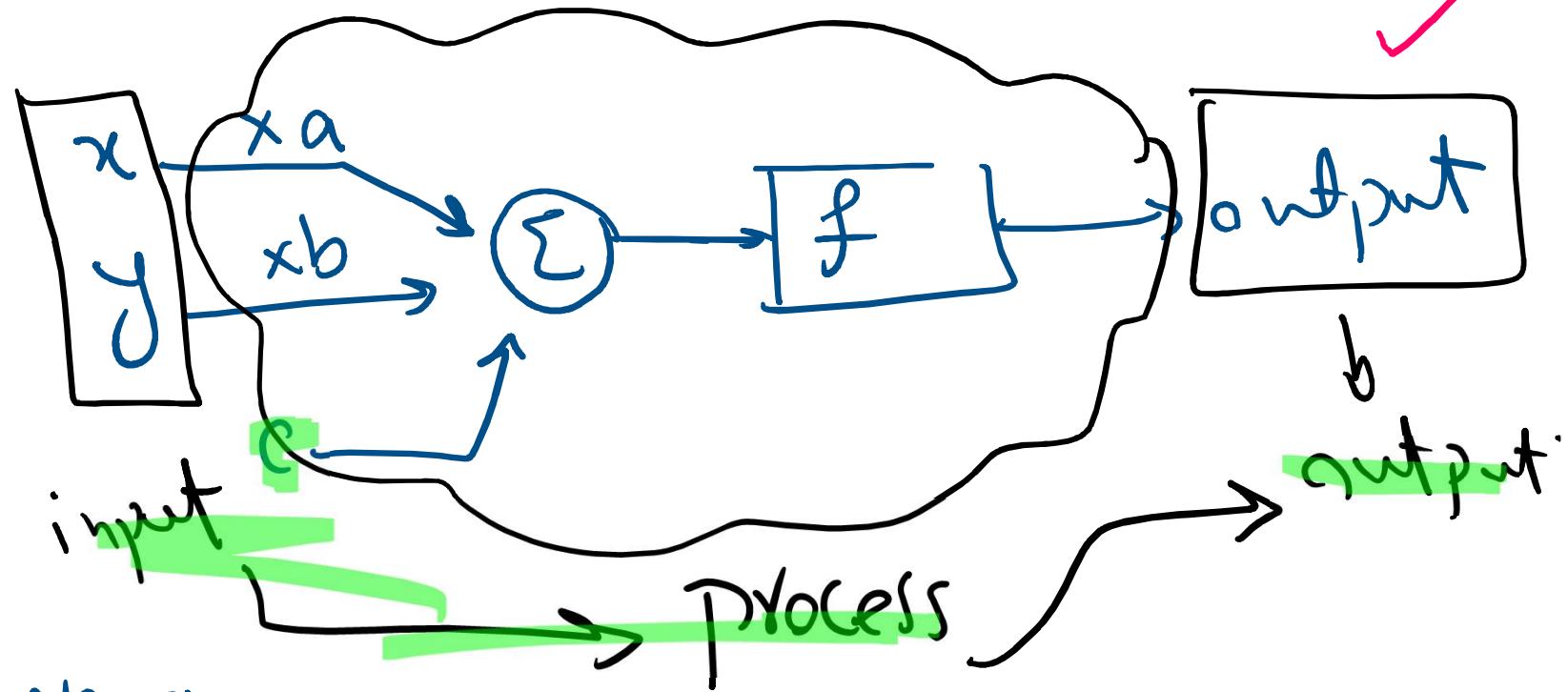




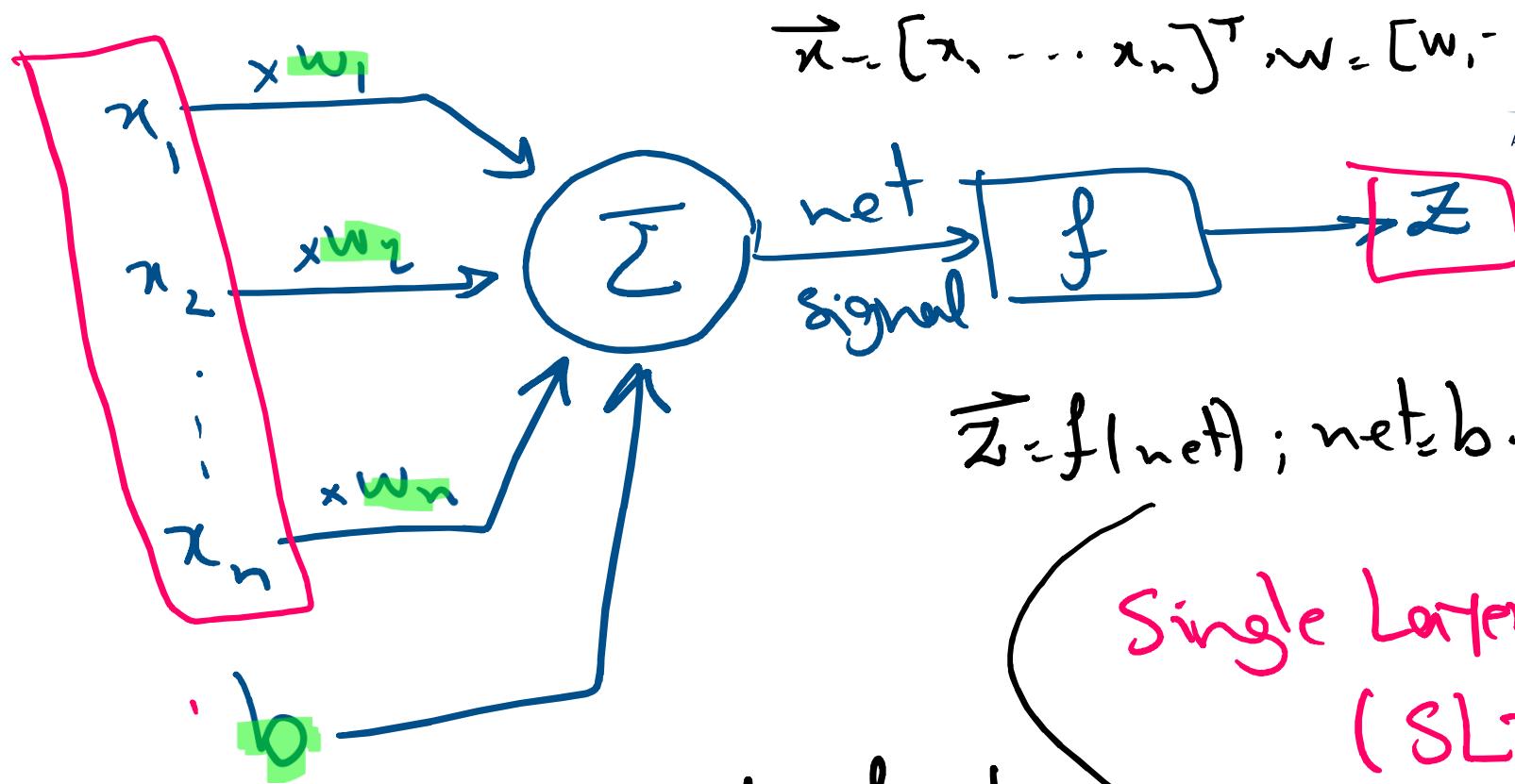
جامعة
الفضاء



input → process → output



A single Neuron



$$\vec{z} = f(\text{net}) ; \text{net} = b + \sum_{i=1}^n x_i w_i$$

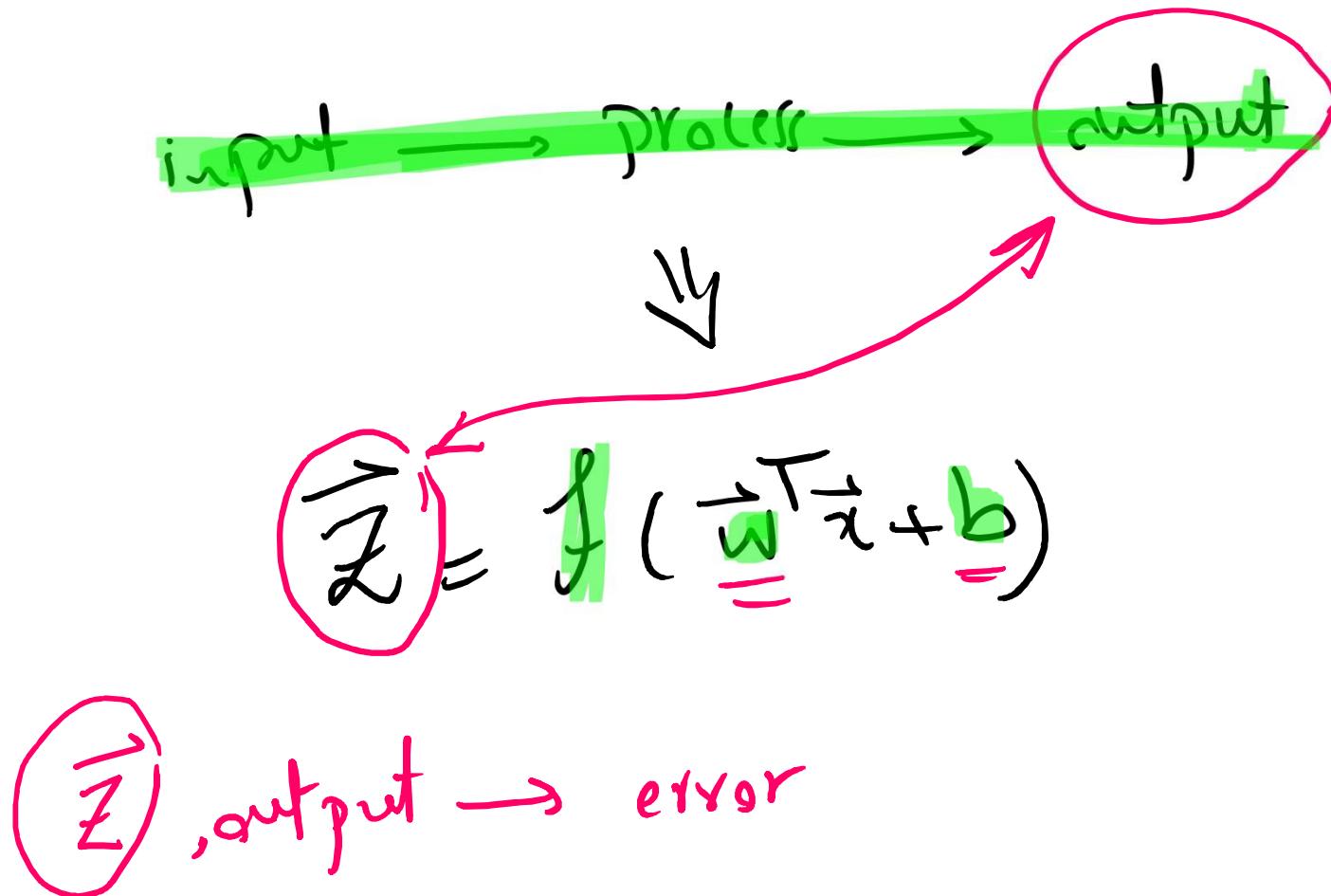
Single Layer Perceptron
(SLP)

$x_i \triangleq$ input
 $w_i \triangleq$ weights
 $b \triangleq$ bias

f : Activation function
 \vec{z} : output

SLP

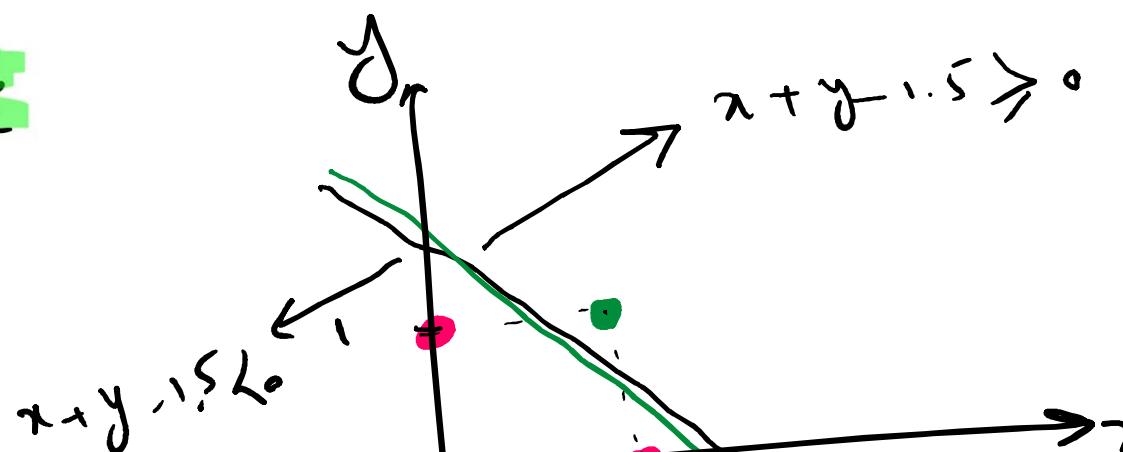
$$\vec{z} = f(\vec{w}^T \vec{x} + b)$$





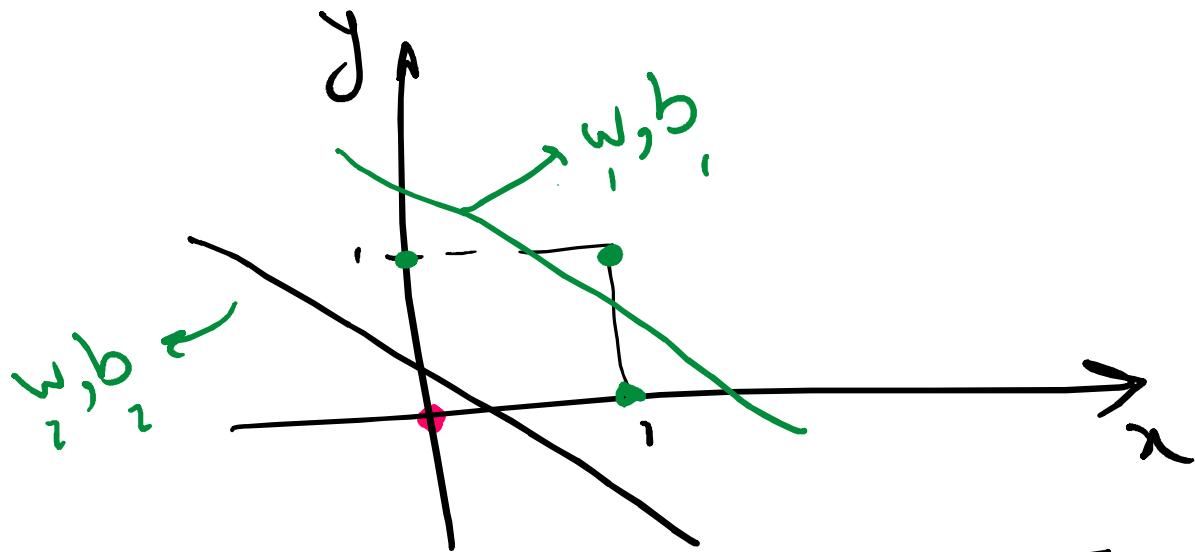
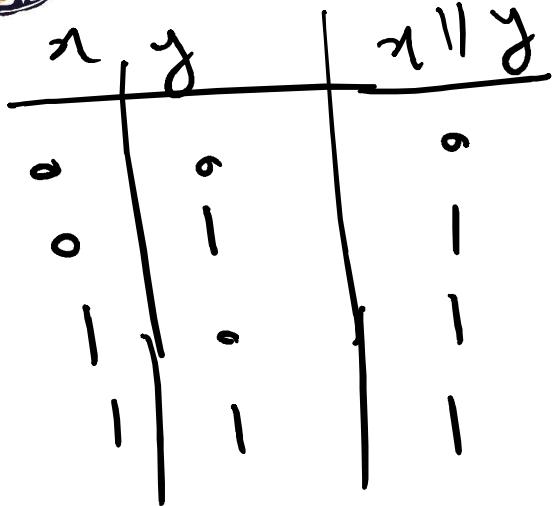
SLP example:

x	y	$Z = x + y$
0	0	0
0	1	1
1	0	1
1	1	2



SLP \rightarrow line equation

$$x + y = 1.5 \rightarrow Z = x + y = \begin{cases} 0; & x + y \leq 1.5 \\ ; & x + y > 1.5 \end{cases}$$

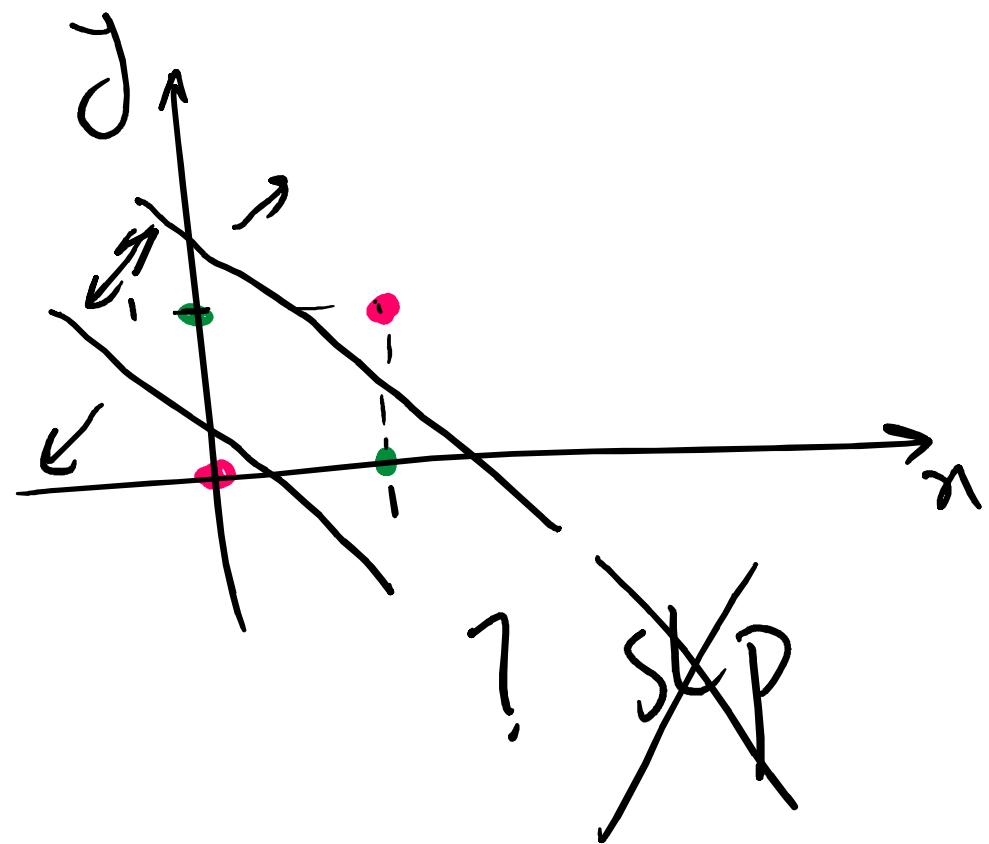


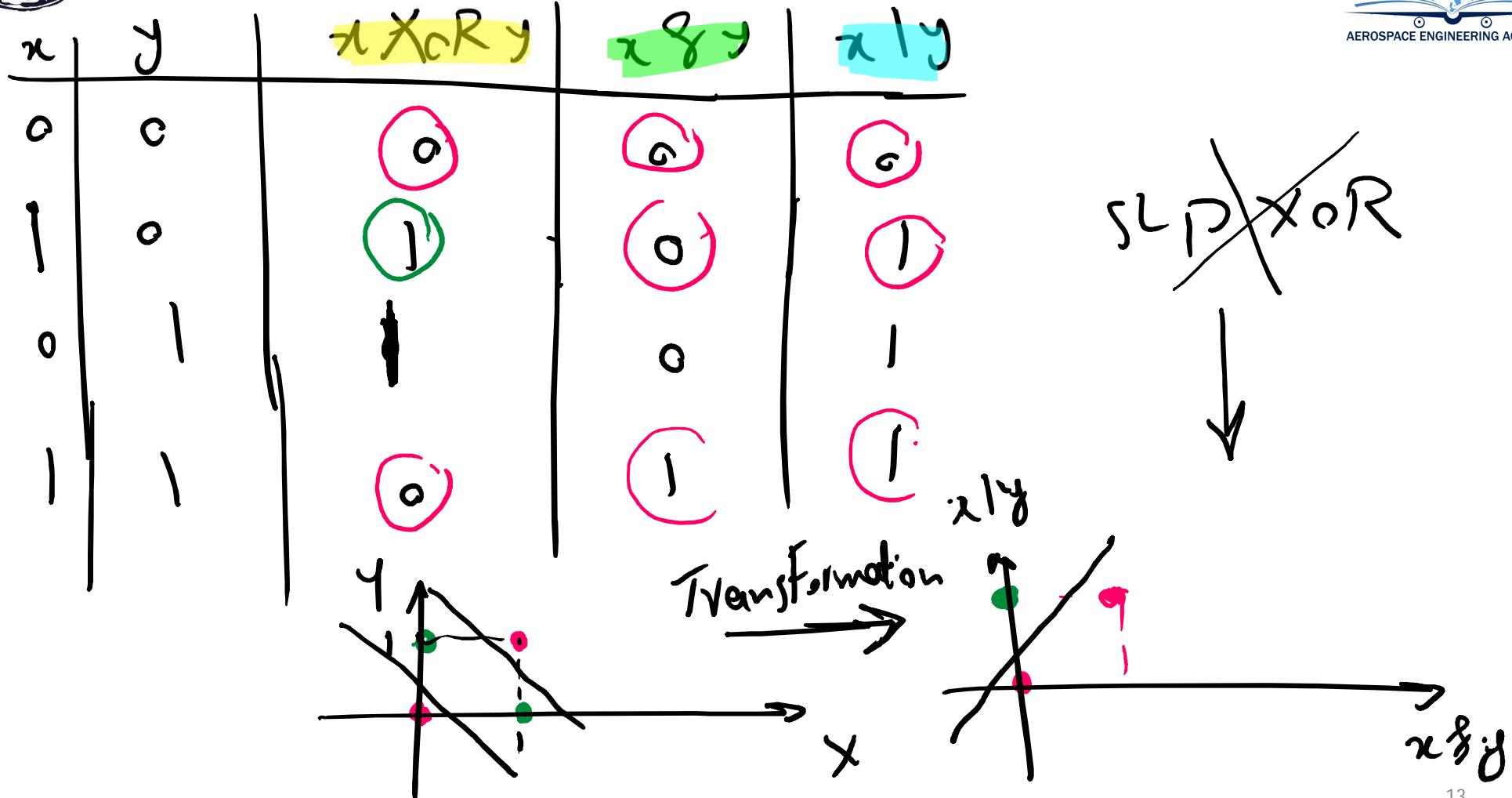
$$x+y=0.5$$

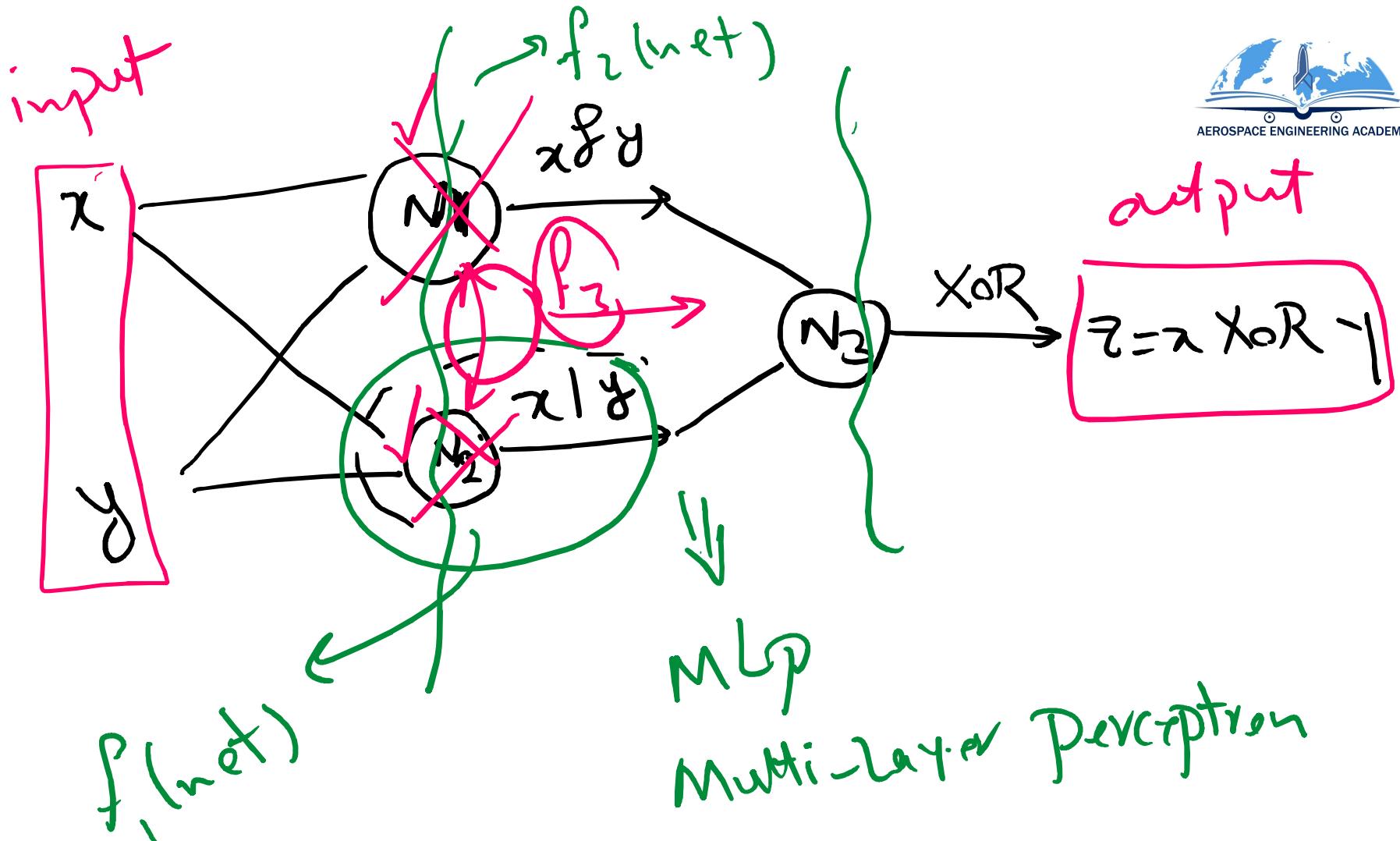
$$z = x \parallel y \left\{ \begin{array}{l} 0 ; x+y \leq 0.5 \\ 1 ; x+y > 0.5 \end{array} \right.$$

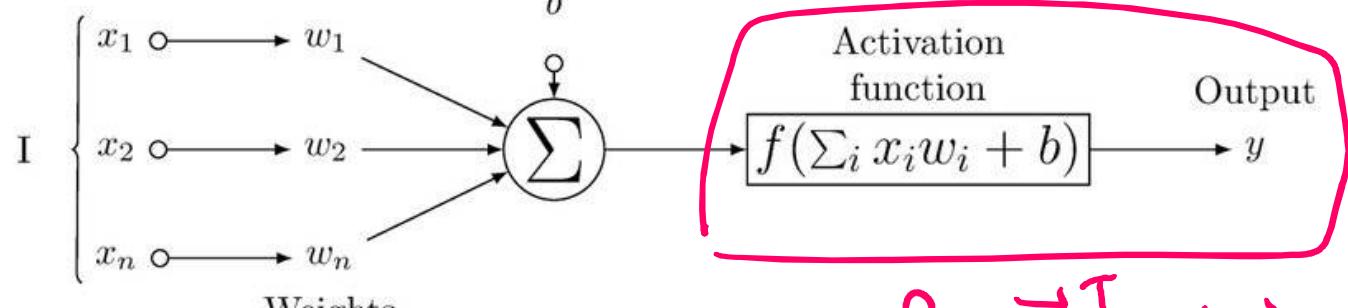
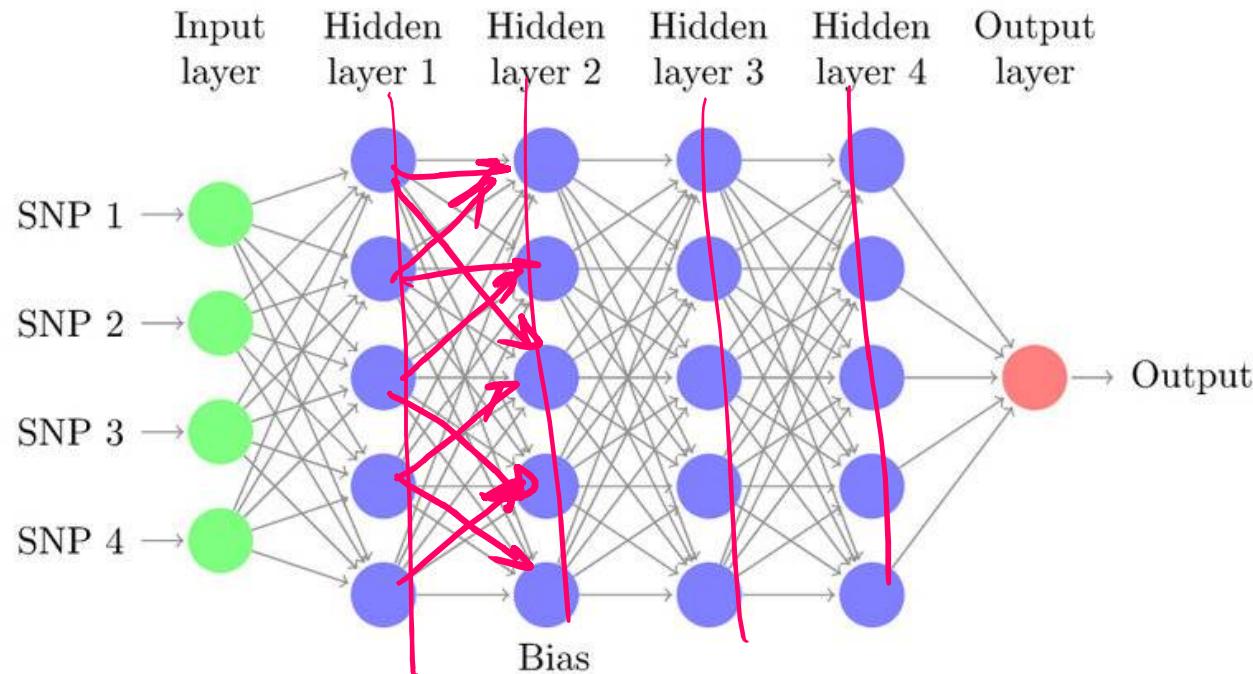


x	y	$x \oplus y$
0	0	0
1	0	1
0	1	1
1	1	0





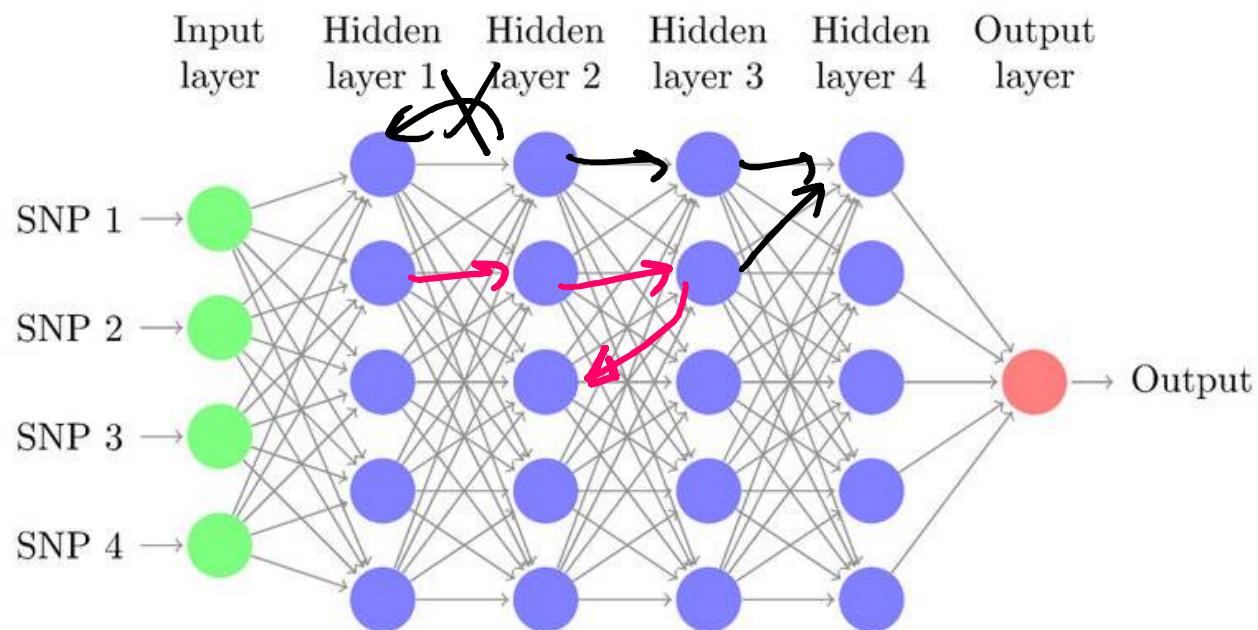


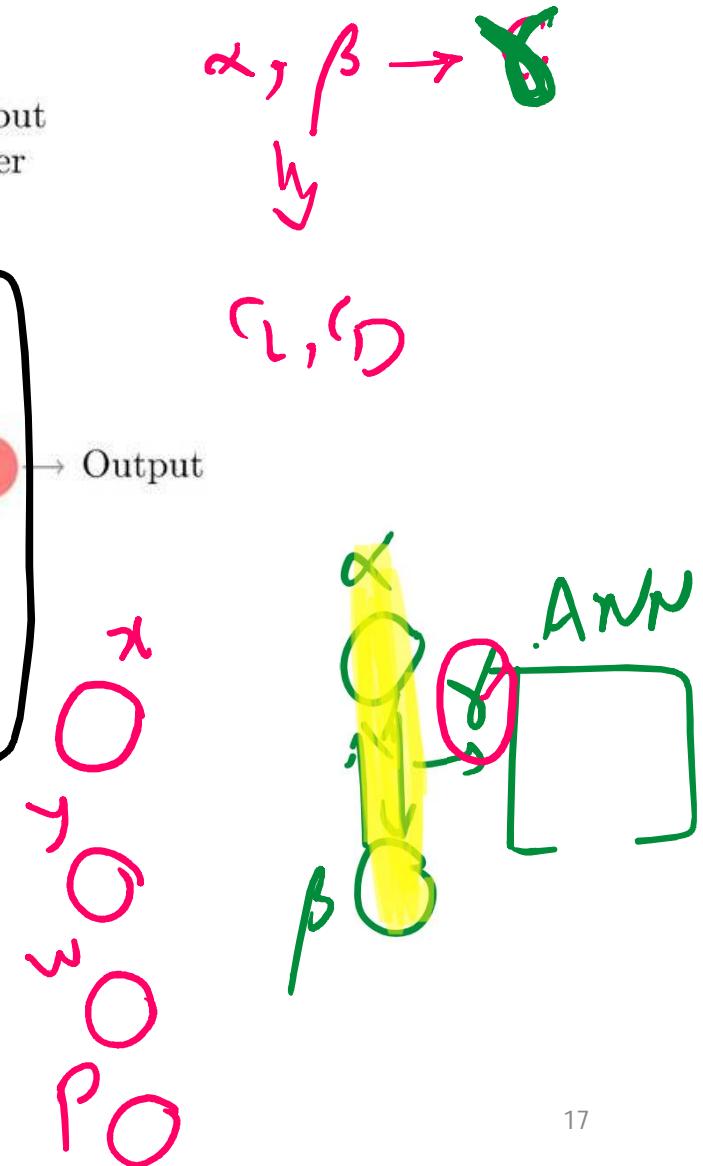
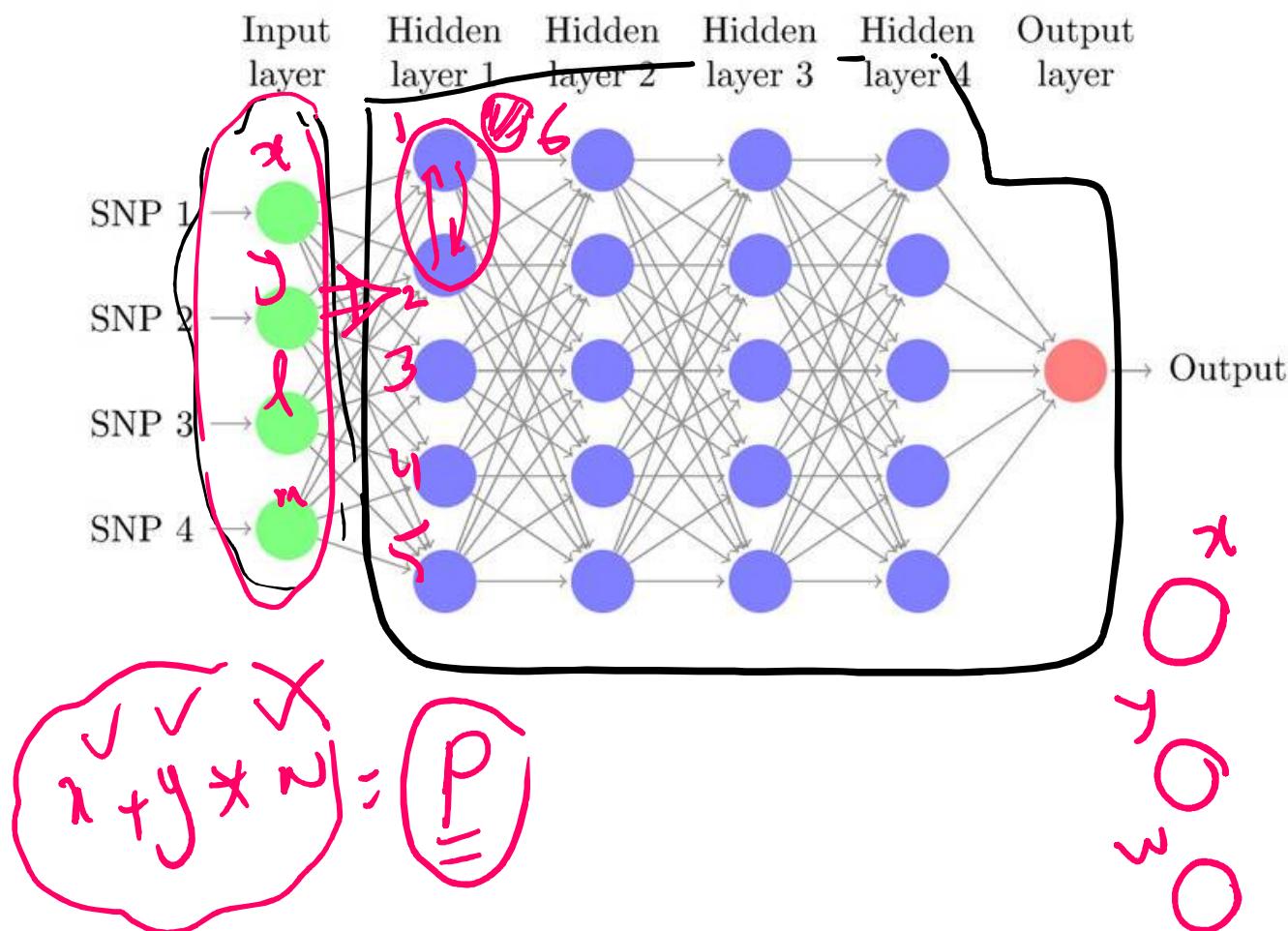


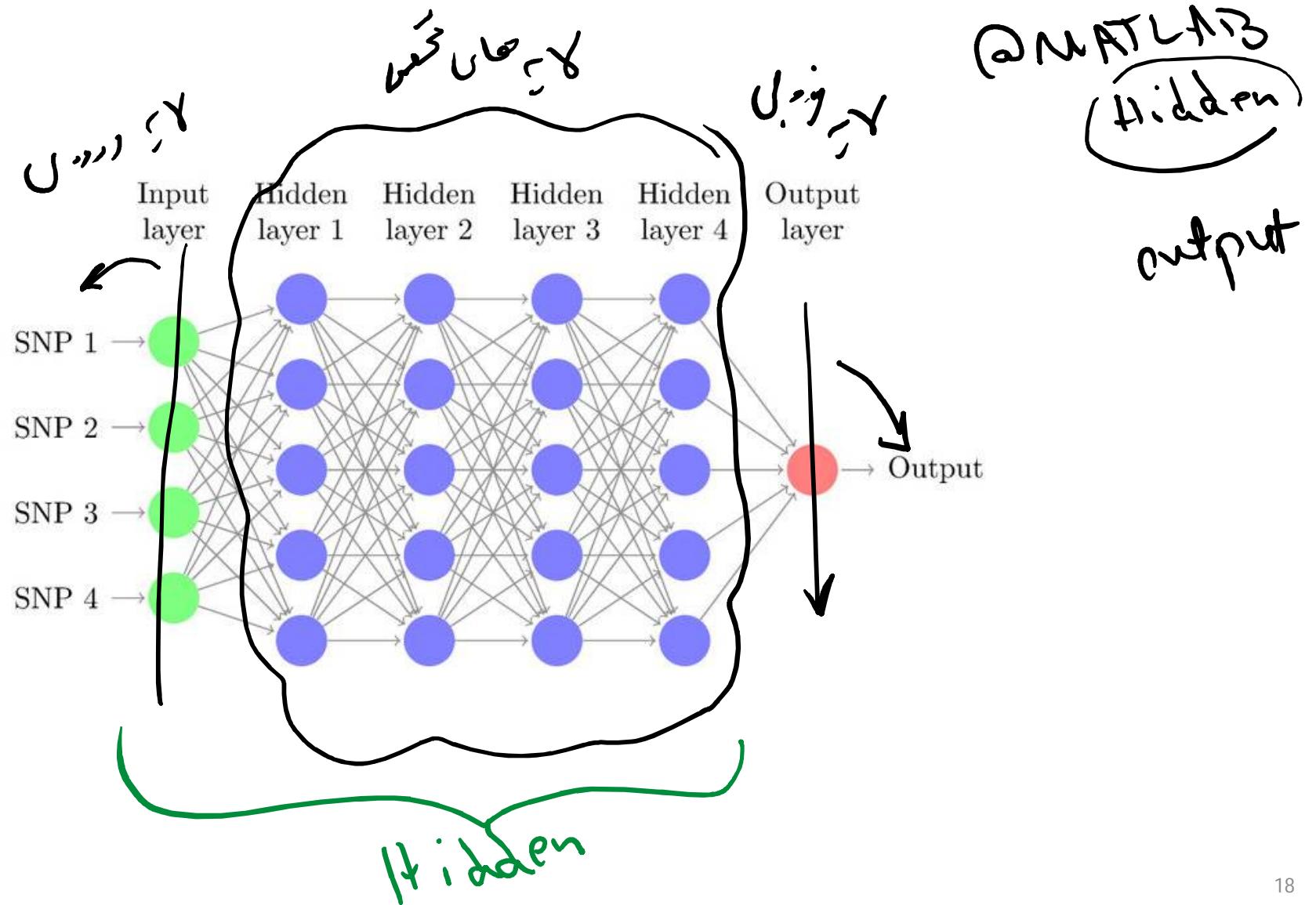
$$z = f(\vec{w}^T x + b)$$

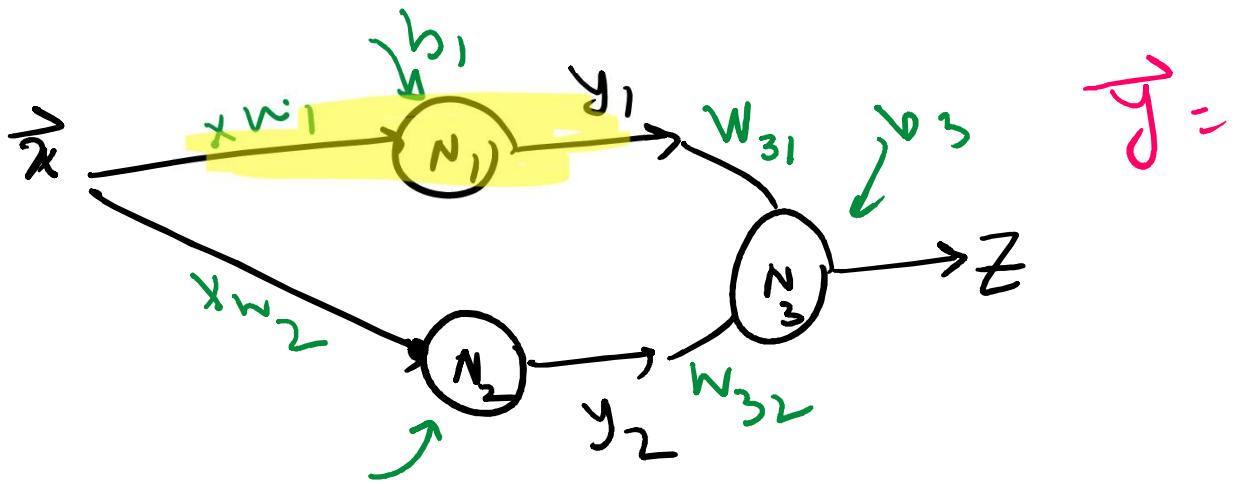
feed-forward networks → information moves one direction

It
never
goes
backwards









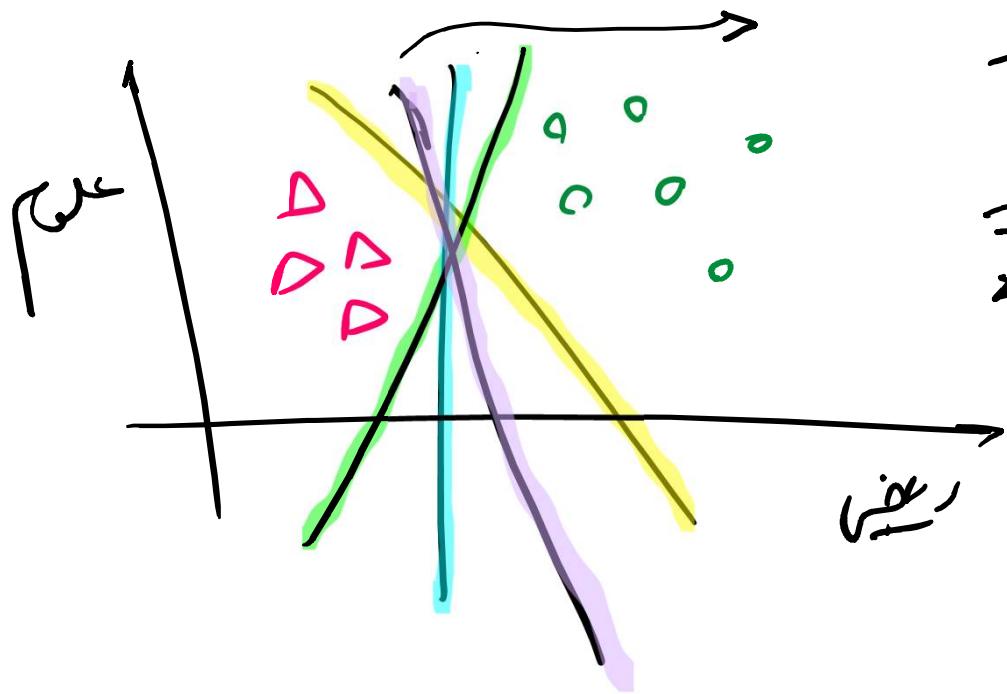
$$\vec{y} = \begin{bmatrix} y_1 \\ y_2 \end{bmatrix}$$

$$w_3 = \begin{bmatrix} w_{31} \\ w_{32} \end{bmatrix}$$

$$y_1 = f_1(\vec{w}_1^T \vec{x} + b_1) ; y_2 = f_2(\vec{w}_2^T \vec{x} + b_2)$$

$$z = f_3(w_3^T \vec{y} + b_3) = f_3(w_{31}y_1 + w_{32}y_2 + b_3)$$

$$\rightarrow z_3 = f_3(*) \Rightarrow \text{MLP is a function}$$



برای کمینه کردن از میانگین \vec{Z} برای دو کلاس

$\vec{Z} = f(\vec{w}^T x + b)$

$\vec{Z} = f(\vec{w}^T x + b)$

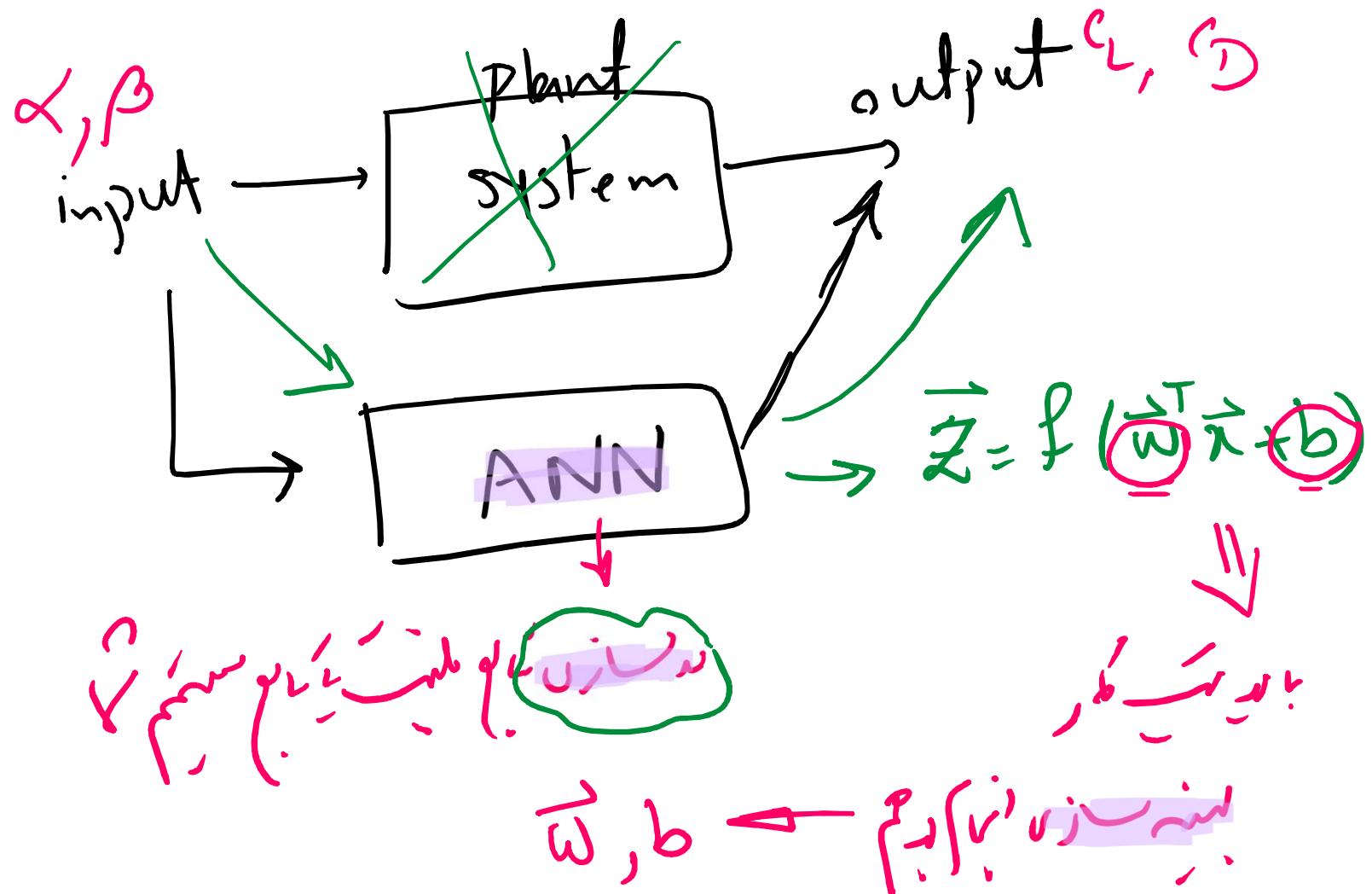
$\vec{Z} = f(\vec{w}^T x + b)$

b, \vec{w} و f را چگونه بخواهیم پیدا کنیم؟

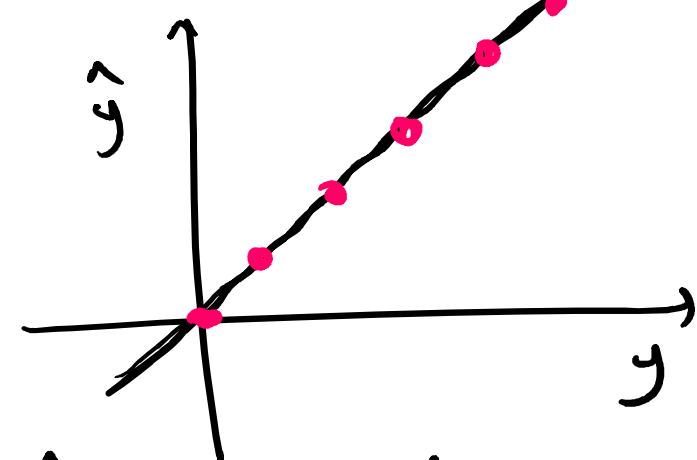
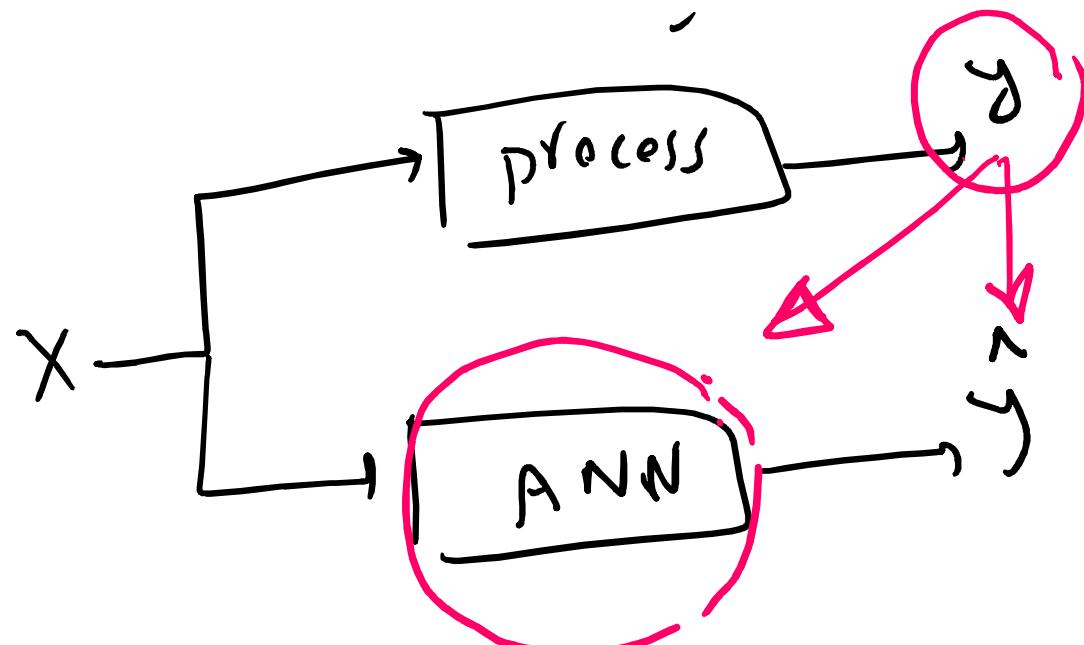
کمینه کردن \vec{w}, b

Decision Variables

برای کمینه کردن \vec{Z} برای دو کلاس



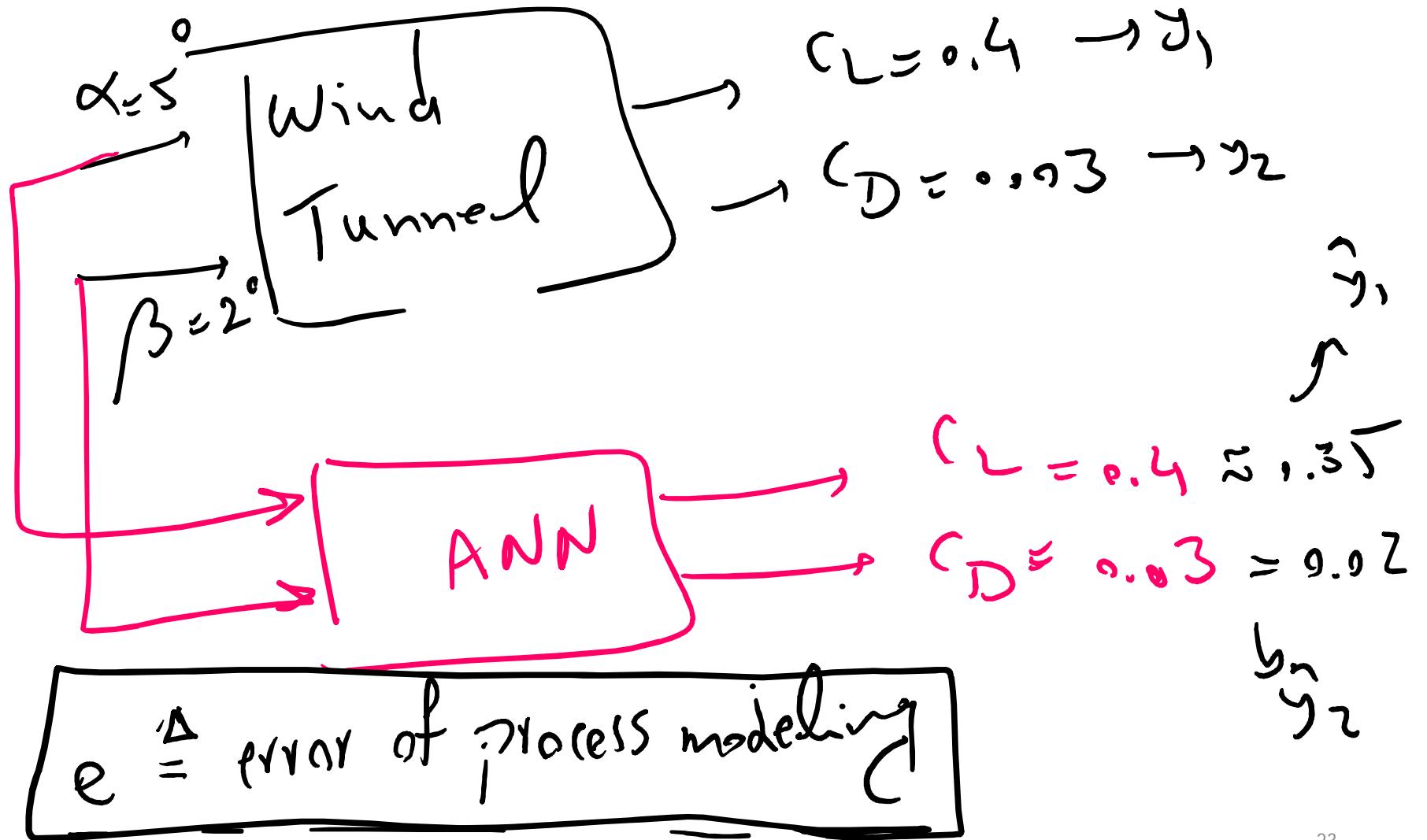
بررسی روش حل به علی



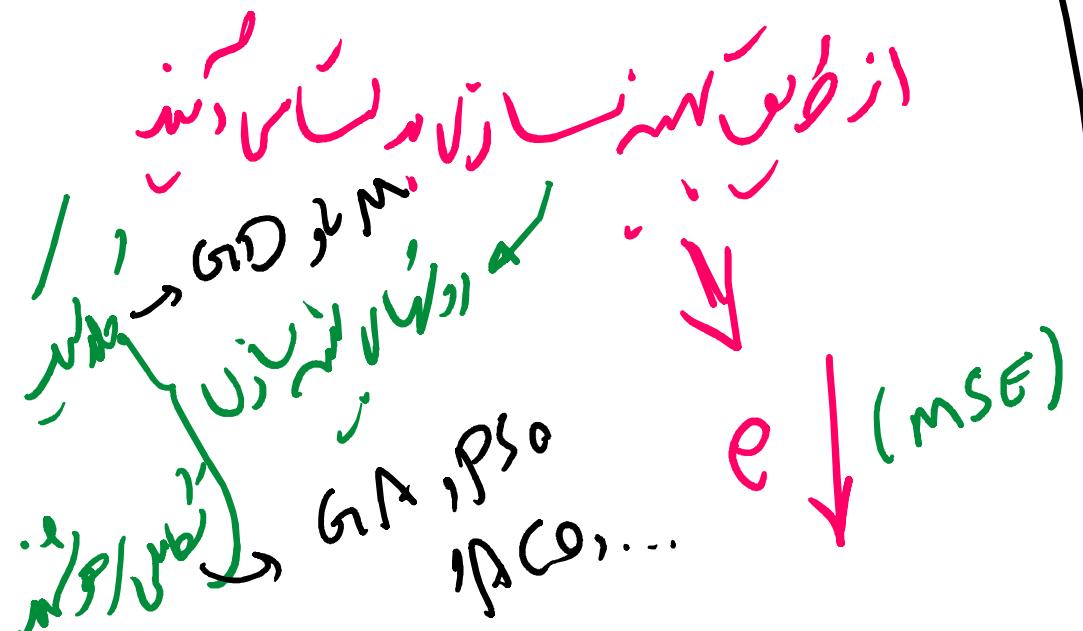
$$\hat{y} = A_1 y + A_2$$

$\hat{y} = y$

if $A_1 = 1, A_2 = 0$



$$\text{ANN} \rightarrow \hat{y} = f(\vec{w}_x^T + b)$$



$$e = y - \hat{y} = y - f(x | \vec{w}, b)$$

$$e = y - f(x | \theta)$$

$$e^2 = (y - f(x | \theta))^2$$

و

$$(\vec{w}^*, b^*) \theta^* = \min_{\theta} e^2$$



$$\ell = y_i - \hat{y}_i = y_i - f(x_i | \theta)$$

$$\min \sum_{i=1}^N \alpha_i \ell_i^2$$

, $\alpha_i = \frac{1}{N}$

Mean square error (MSE)

$$\begin{matrix} y_1 \\ y_2 \\ y_3 \end{matrix}$$

$$\hat{y}_i = \left[\frac{1}{3} (y_1 - \hat{y}_1)^2 + (y_2 - \hat{y}_2)^2 + (y_3 - \hat{y}_3)^2 \right]^{1/2}$$

MSE



>>nftool <



> Neural Fitting (nftool)

fx > Welcome to the Neural Network Fitting app.

Solve an input-output fitting problem with a two-layer feed-forward neural network.

Introduction

In fitting problems, you want a neural network to map between a data set of numeric inputs and a set of numeric targets.

Examples of this type of problem include estimating engine emission levels based on measurements of fuel consumption and speed (`engine_dataset`) or predicting a patient's bodyfat level based on body measurements (`bodyfat_dataset`).

The Neural Fitting app will help you select data, create and train a network, and evaluate its performance using mean square error and regression analysis.

Neural Network

A two-layer feed-forward network with sigmoid hidden neurons and linear output neurons (`fitnet`), can fit multi-dimensional mapping problems arbitrarily well, given consistent data and enough neurons in its hidden layer.

The network will be trained with Levenberg-Marquardt backpropagation algorithm (`trainlm`), unless there is not enough memory, in which case scaled conjugate gradient backpropagation (`trainscg`) will be used.

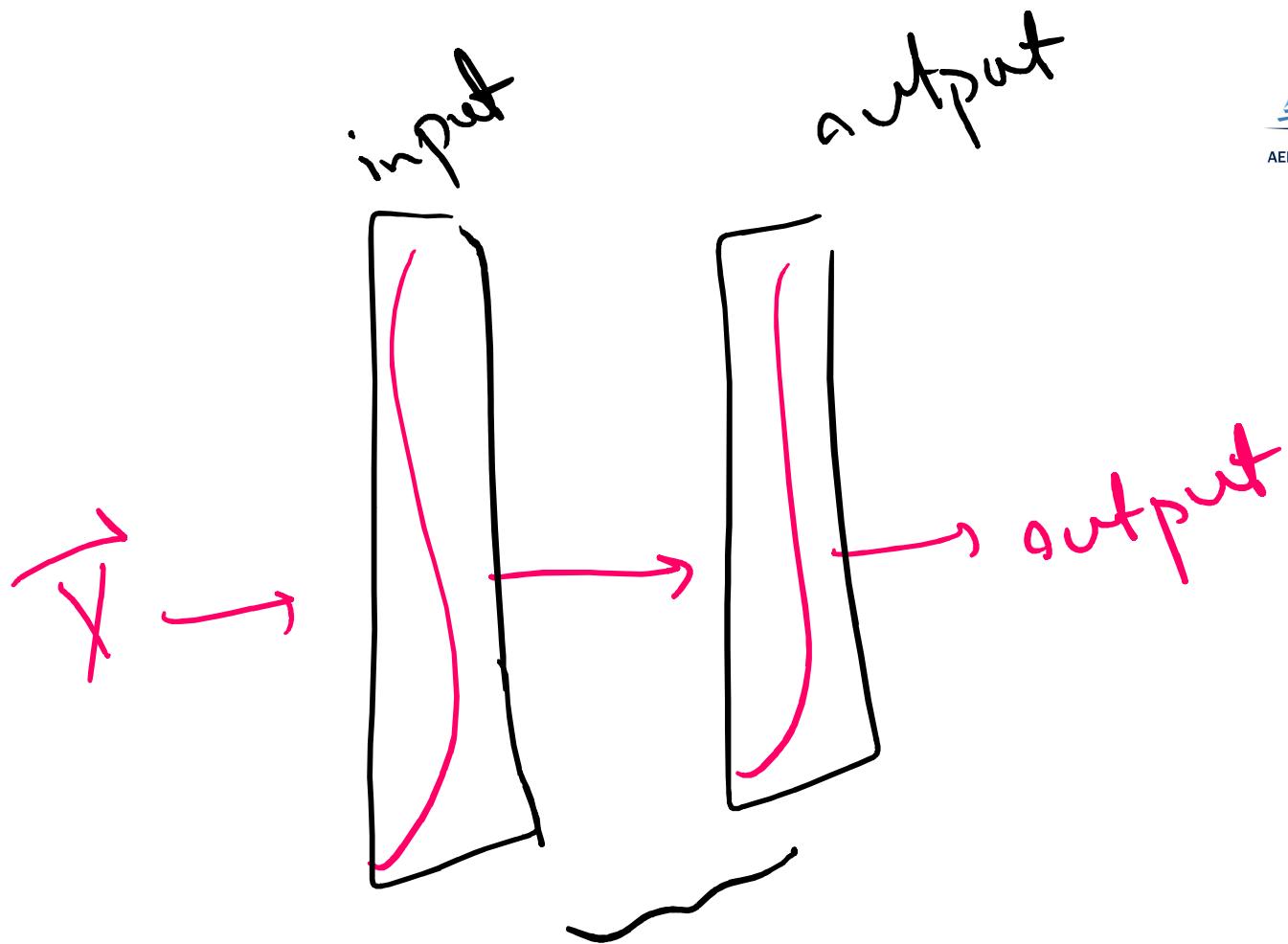
To continue, click [Next].

Neural Network Start Welcome

Back Next Cancel



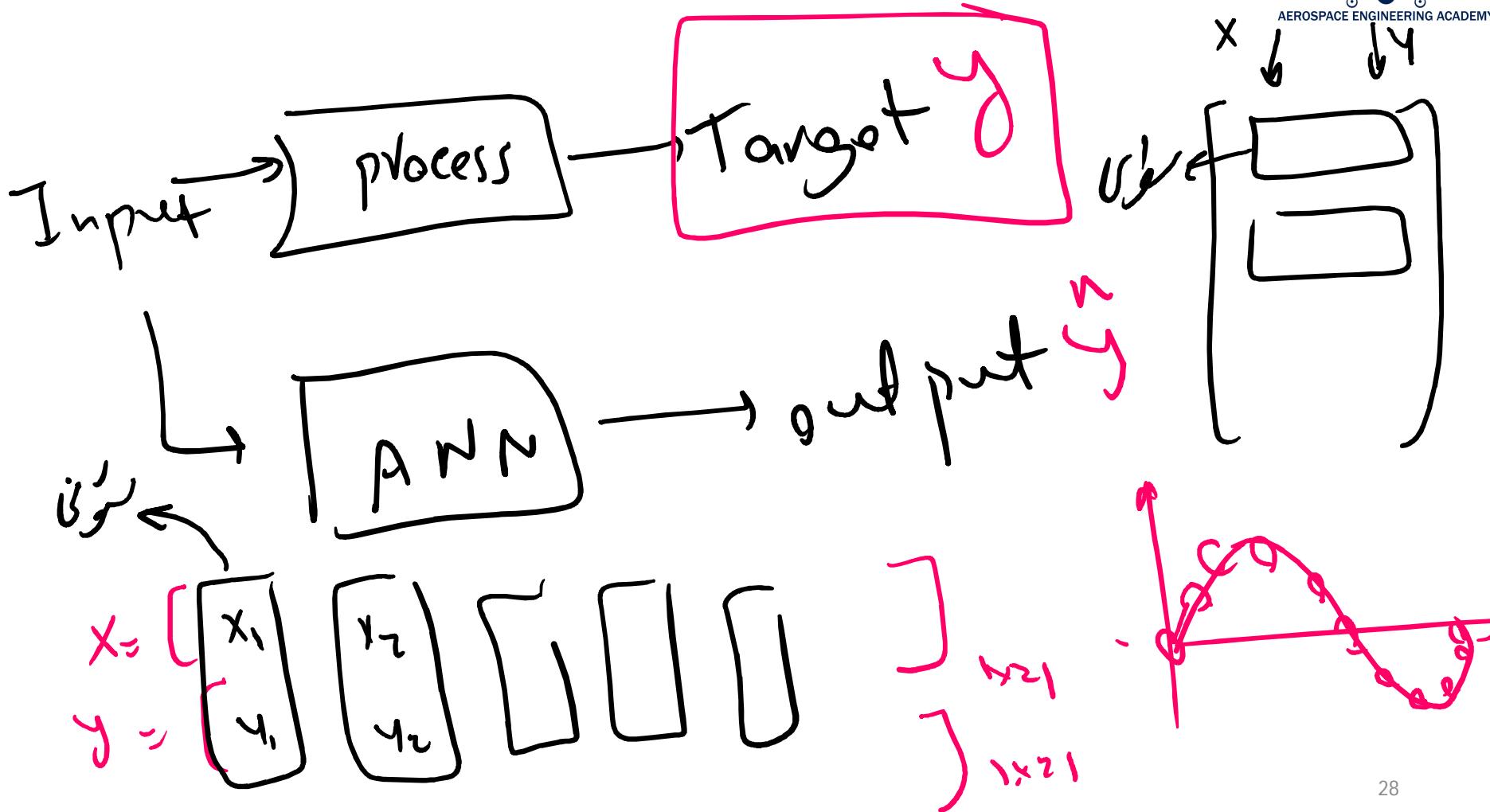
nft901

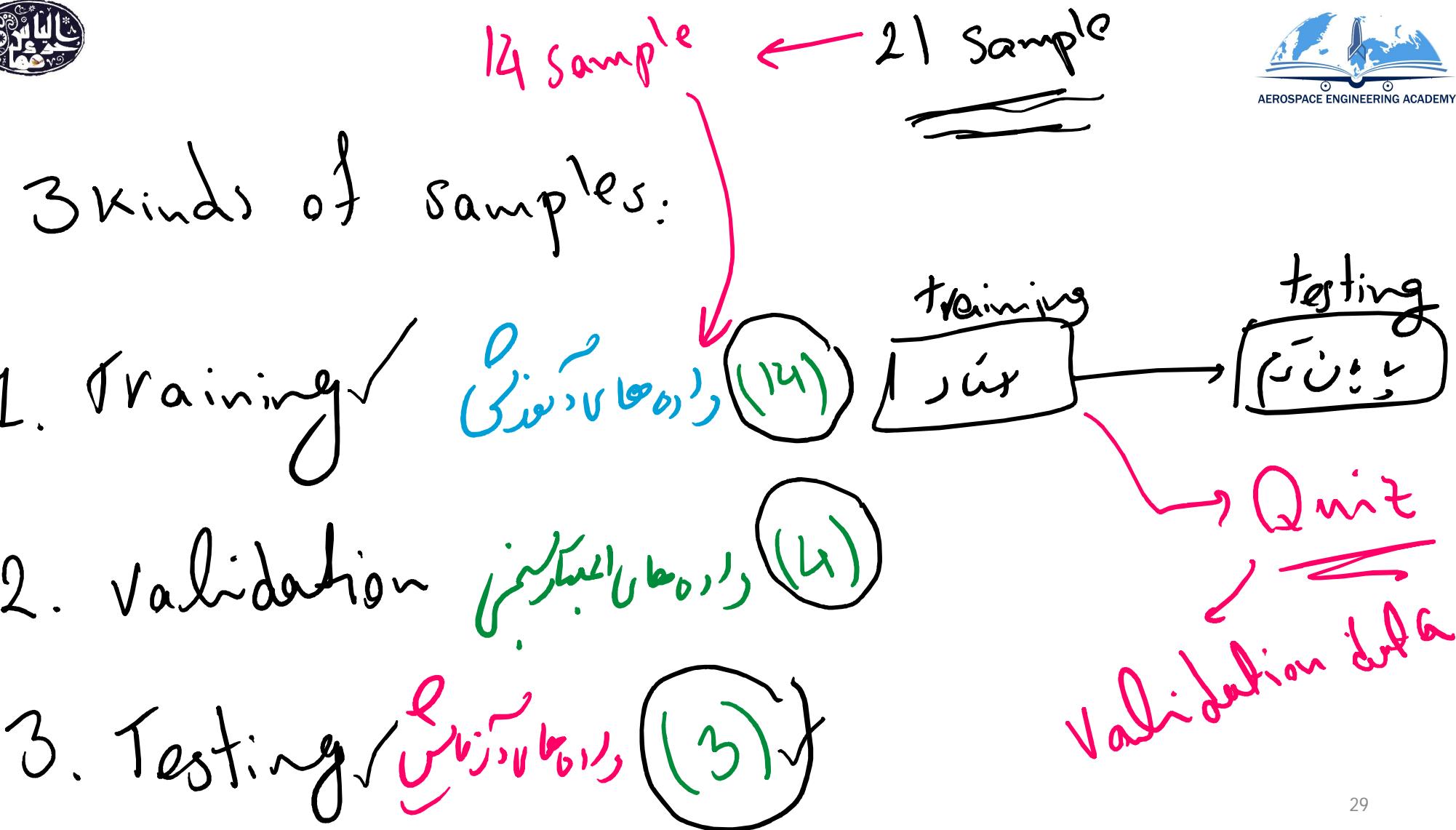


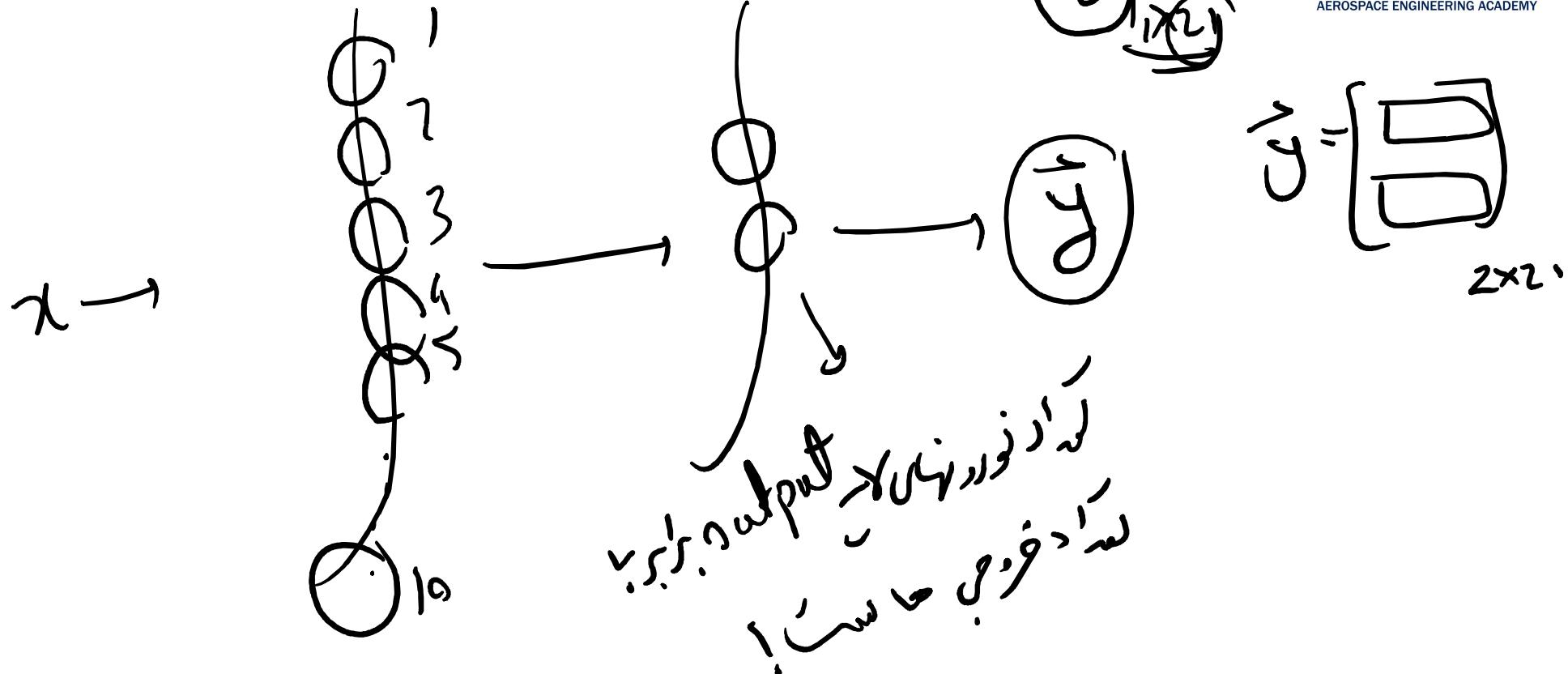
AEROSPACE ENGINEERING ACADEMY

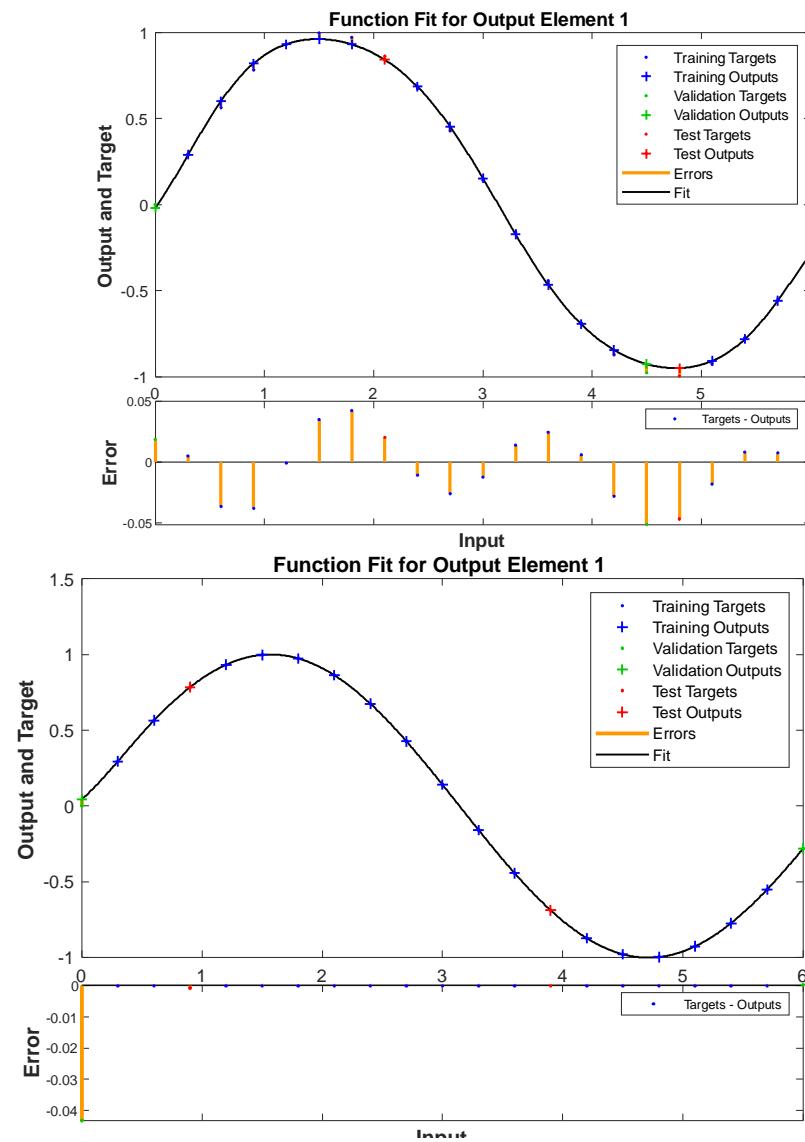
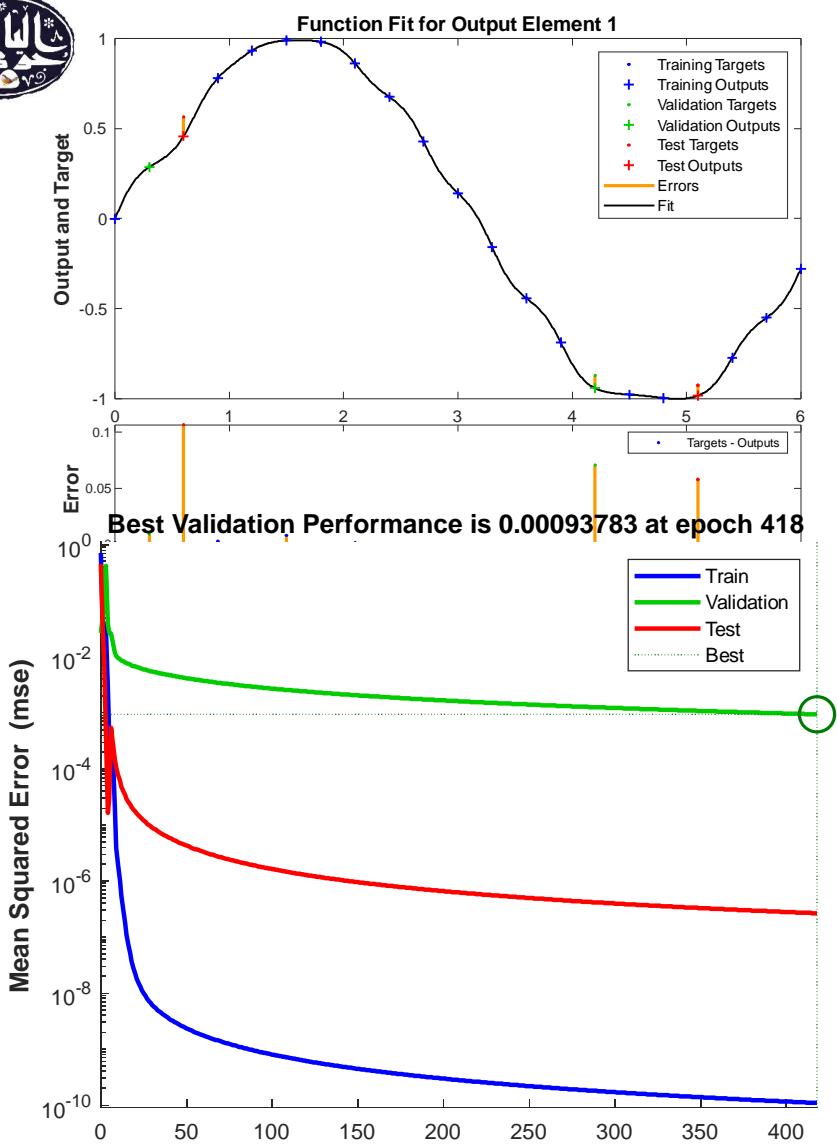


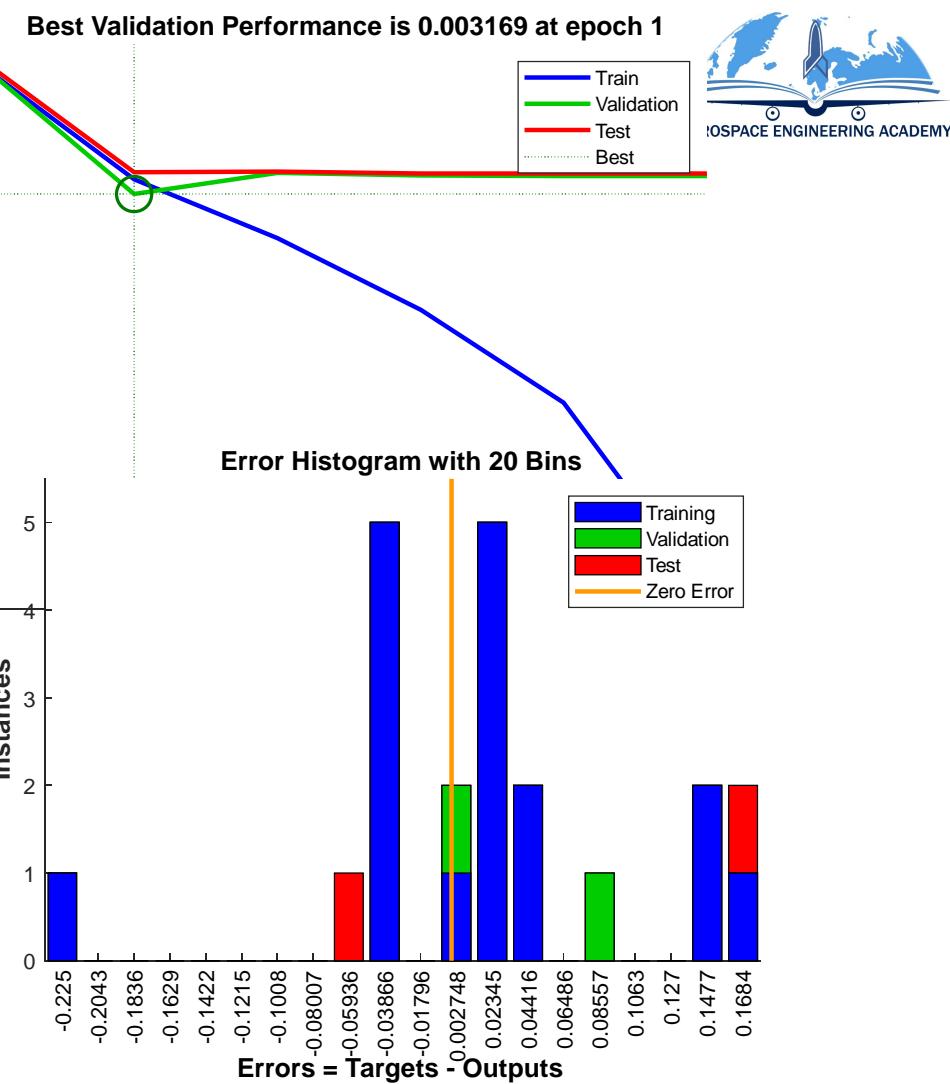
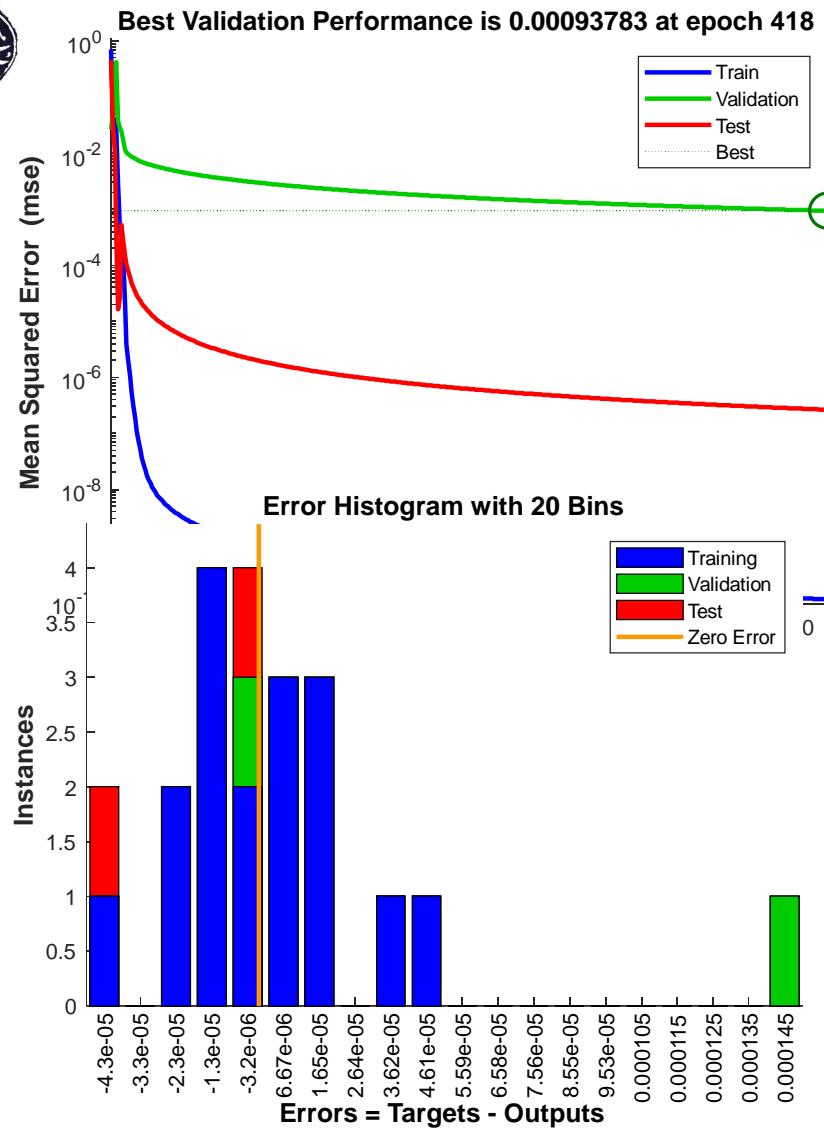
AEROSPACE ENGINEERING ACADEMY

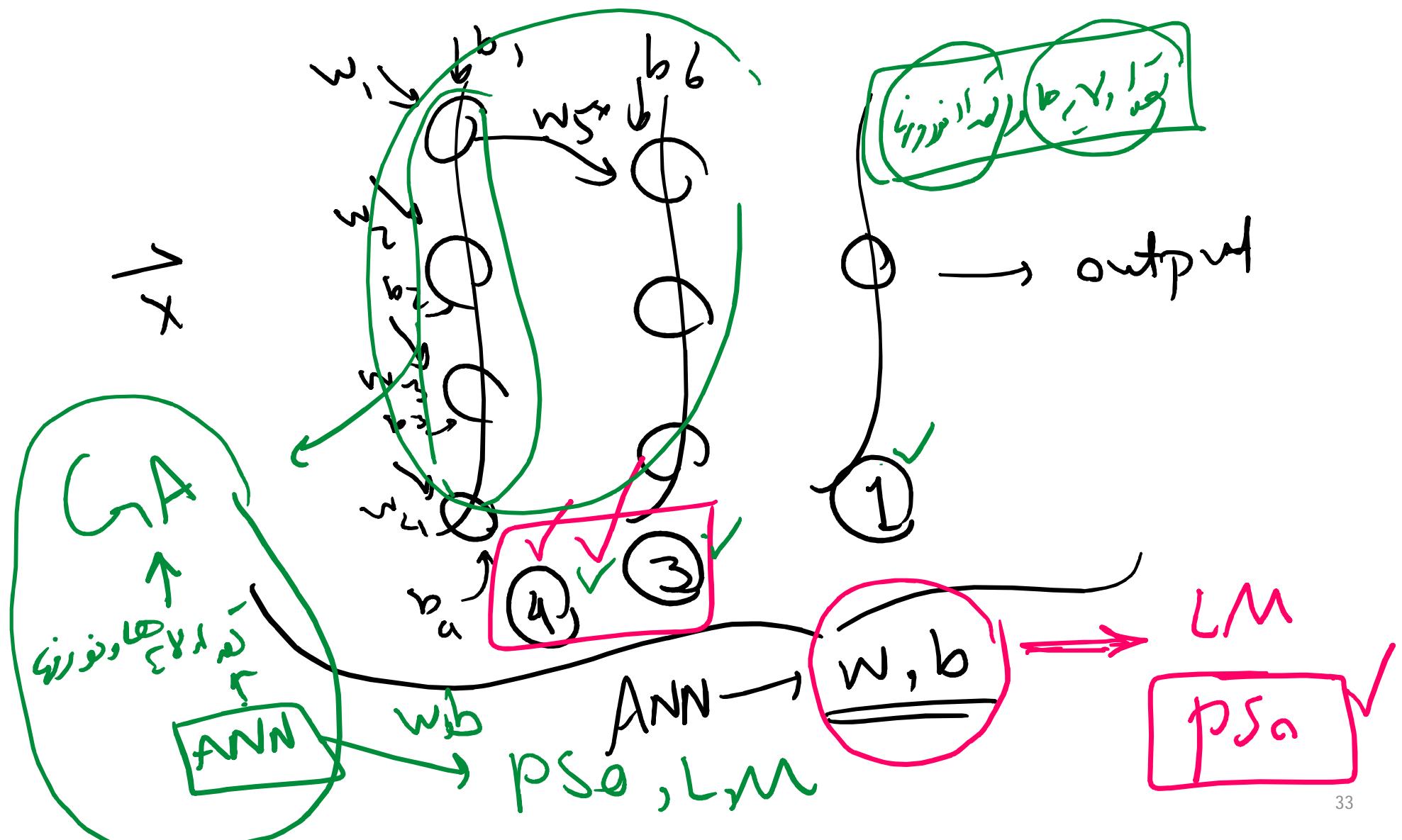












$$\vec{x} = \begin{pmatrix} 1 \\ 0 \\ 1 \\ 0 \\ 1 \\ 0 \\ 1 \\ 0 \\ 1 \\ 0 \\ 1 \\ 0 \end{pmatrix}$$

$$f(x) = \sum_{i=1}^n x_i \rightarrow \vec{\lambda} = \begin{pmatrix} 1 & 0 & 1 & 0 & 1 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \end{pmatrix}$$

$\boxed{10 = 1024 \times 10}$